



Simulation with Chrona's Validator

Wolfgang Pree

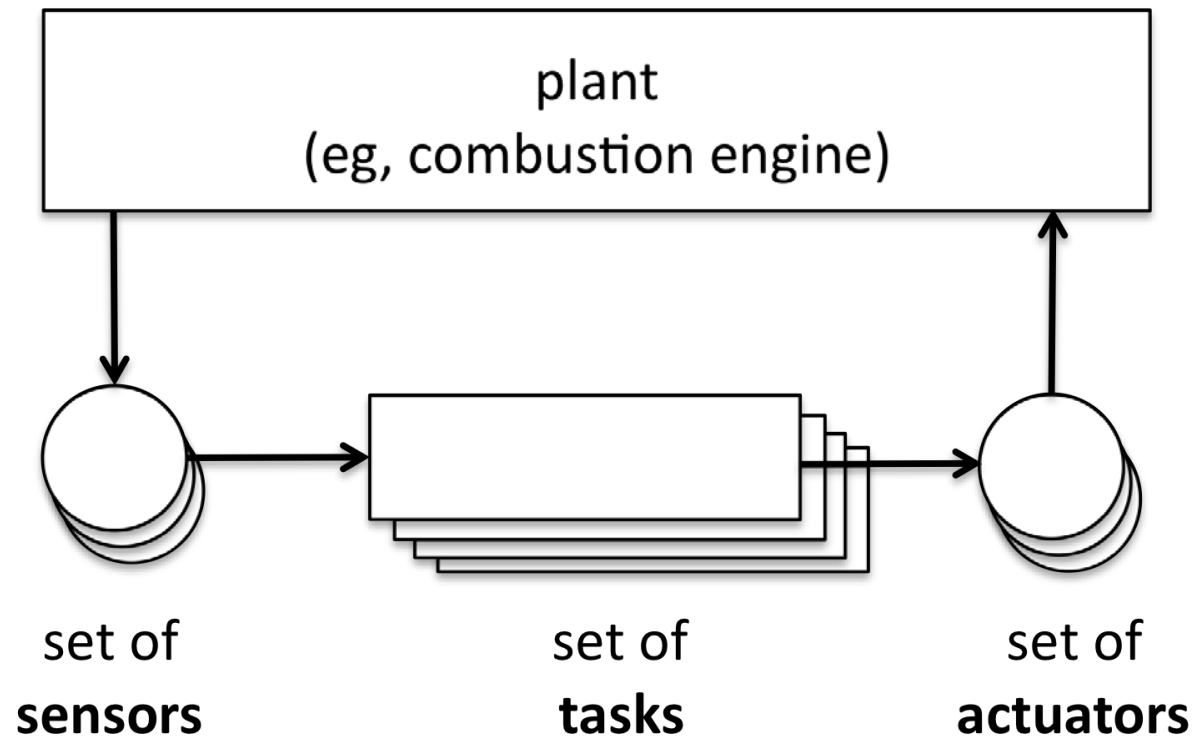
chrona.com

Overview

- **Filling the gap between conventional SIL and HIL simulations**
- **Validator concepts and architecture**
- **validation and verification scenarios**
 - ▮ **advanced debugging**
 - ▮ **migration of legacy systems**

Filling the gap between SIL and HIL

What should be simulated?





Why do we need improved simulation support? (I)

- SIL simulation not sufficient for verification and validation:
- simulated (functional) behavior \neq actual behavior on execution platform

SIL simulation

conventional
SIL simulation



- test functionality

Instruction Set Simulator (ISS)



- test real-time behavior and functionality

HIL simulation



- test real-time behavior and functionality

SIL simulation

conventional
SIL simulation



- test functionality

+ cheap

+ fast

– imprecise

Instruction Set Simulator (ISS)



- test real-time behavior and functionality

HIL simulation



- test real-time behavior and functionality

SIL simulation

conventional
SIL simulation



- test functionality

+ cheap

+ fast

– imprecise

Instruction Set Simulator (ISS)



- test real-time behavior and functionality

HIL simulation



- test real-time behavior and functionality

+ precise

– tedious

– expensive

SIL simulation

conventional
SIL simulation



- test functionality

+ cheap
+ fast
– imprecise

Instruction Set Simulator (ISS)



- test real-time behavior and functionality

+ precise
– tedious and extremely slow
– expensive

HIL simulation



- test real-time behavior and functionality

+ precise
– tedious
– expensive

SIL simulation

conventional
SIL simulation



- test functionality

+ cheap

+ fast

– imprecise

Instruction Set Simulator (ISS)



- test real-time behavior and functionality

+ precise

– tedious and
extremely slow

– expensive

HIL simulation



- test real-time behavior and functionality

+ precise

– tedious

– expensive

SIL simulation

conventional
SIL simulation



- test functionality
- + cheap
- + fast
- imprecise



HIL simulation



- test real-time behavior and functionality
- + precise
- tedious
- expensive

SIL simulation

conventional
SIL simulation



- test functionality

+ cheap
+ fast
– imprecise



± reasonable costs
+ fast
+ precise

HIL simulation



- test real-time behavior and functionality

+ precise
– tedious
– expensive

SIL simulation

HIL simulation

conventional
SIL simulation

Validator simulation

HIL simulation



- test functionality
- + cheap
- + fast
- imprecise

- test real-time behavior and functionality
- **advanced debugging**
- ± reasonable costs**
- + fast**
- + precise**

- test real-time behavior and functionality
- + precise
- tedious
- expensive

SIL simulation

conventional
SIL simulation



- test functionality
- + cheap
+ fast
– imprecise

Validator simulation



- test real-time behavior and functionality
 - **advanced debugging**
- ± reasonable costs**
+ fast
+ precise

HIL simulation



- test real-time behavior and functionality
- + precise
– tedious
– expensive

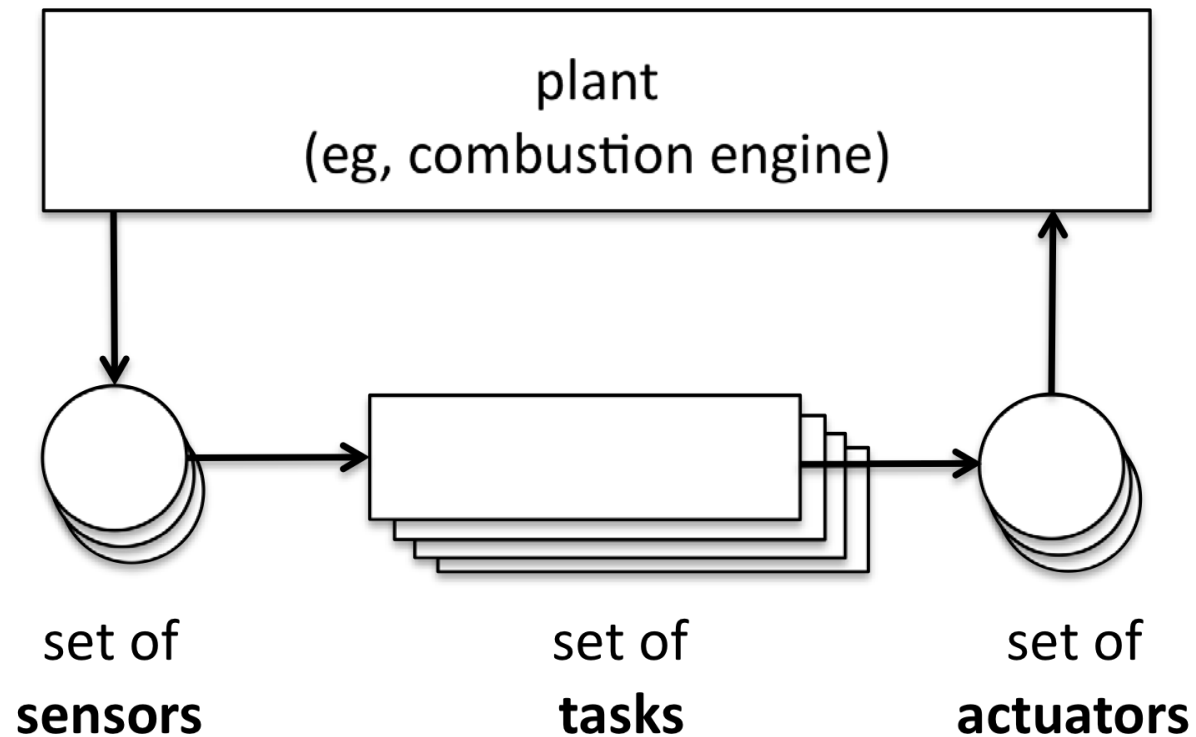
SIL simulation

HIL simulation

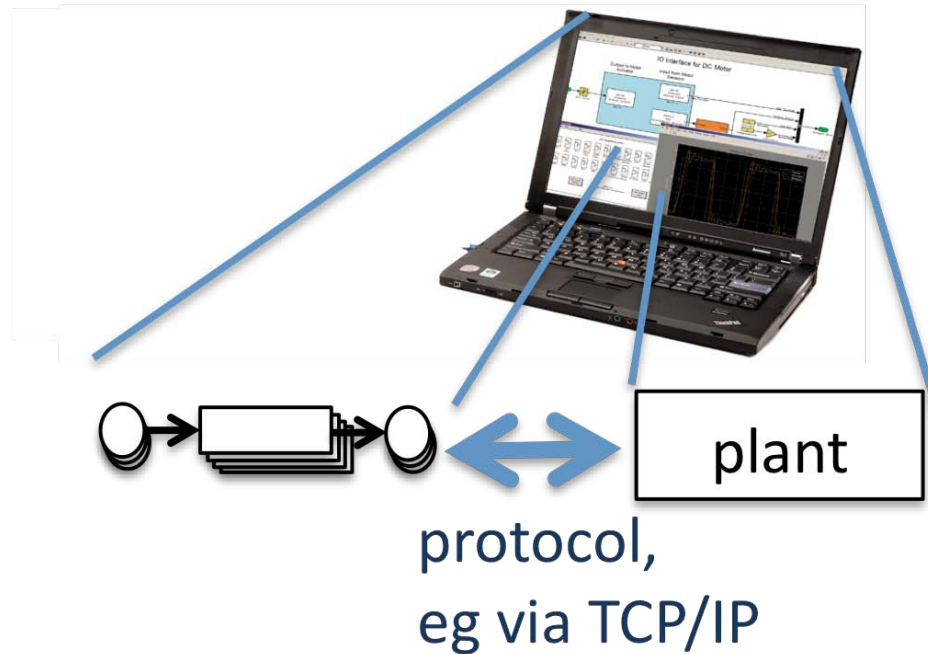
conventional
SIL simulation

Validator simulation

What do we simulate?



Co-simulation of plant and controller tasks

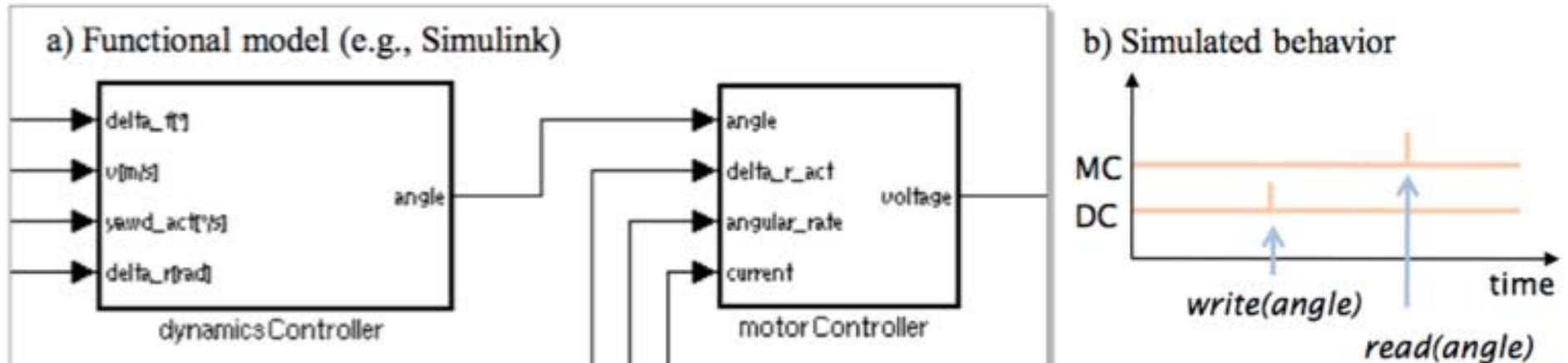


- separate simulations, but typically on same PC:
 - plant simulation: eg, MATLAB/Simulink
 - controller task simulation: Validator

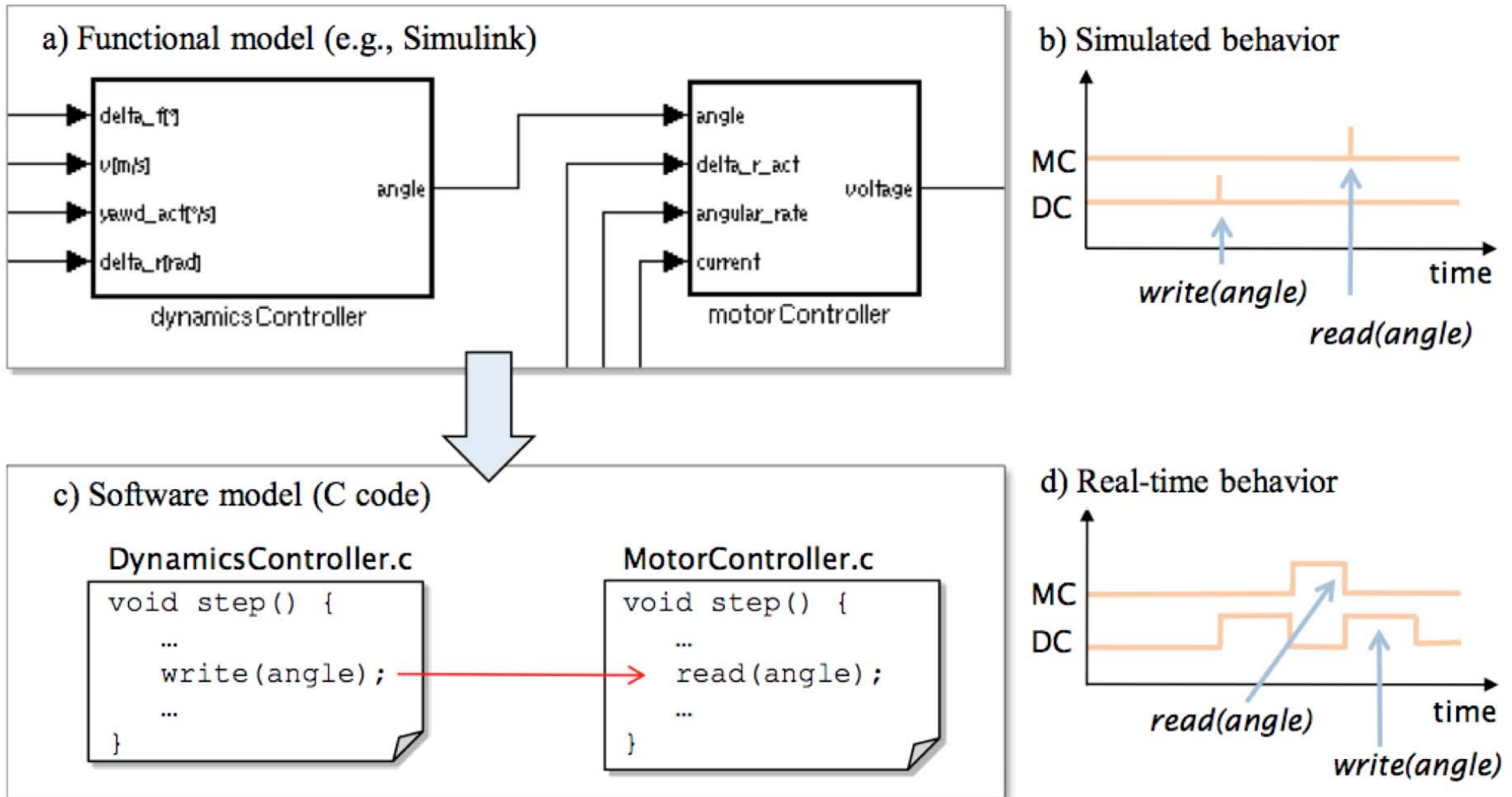
Why do we need improved simulation support? (I)

- simulated (functional) behavior \neq actual behavior on execution platform

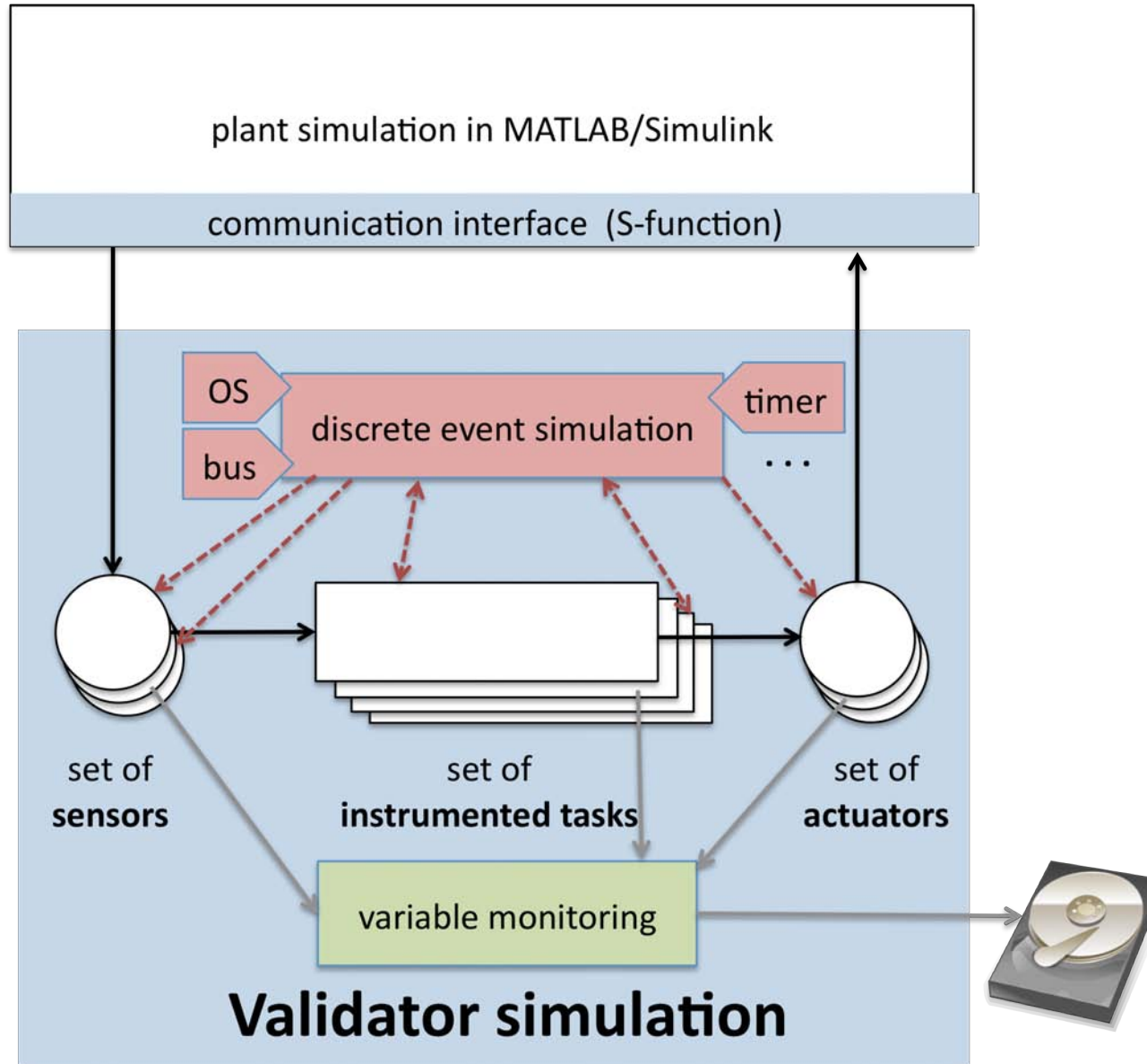
Why do we need improved simulation support? (II)

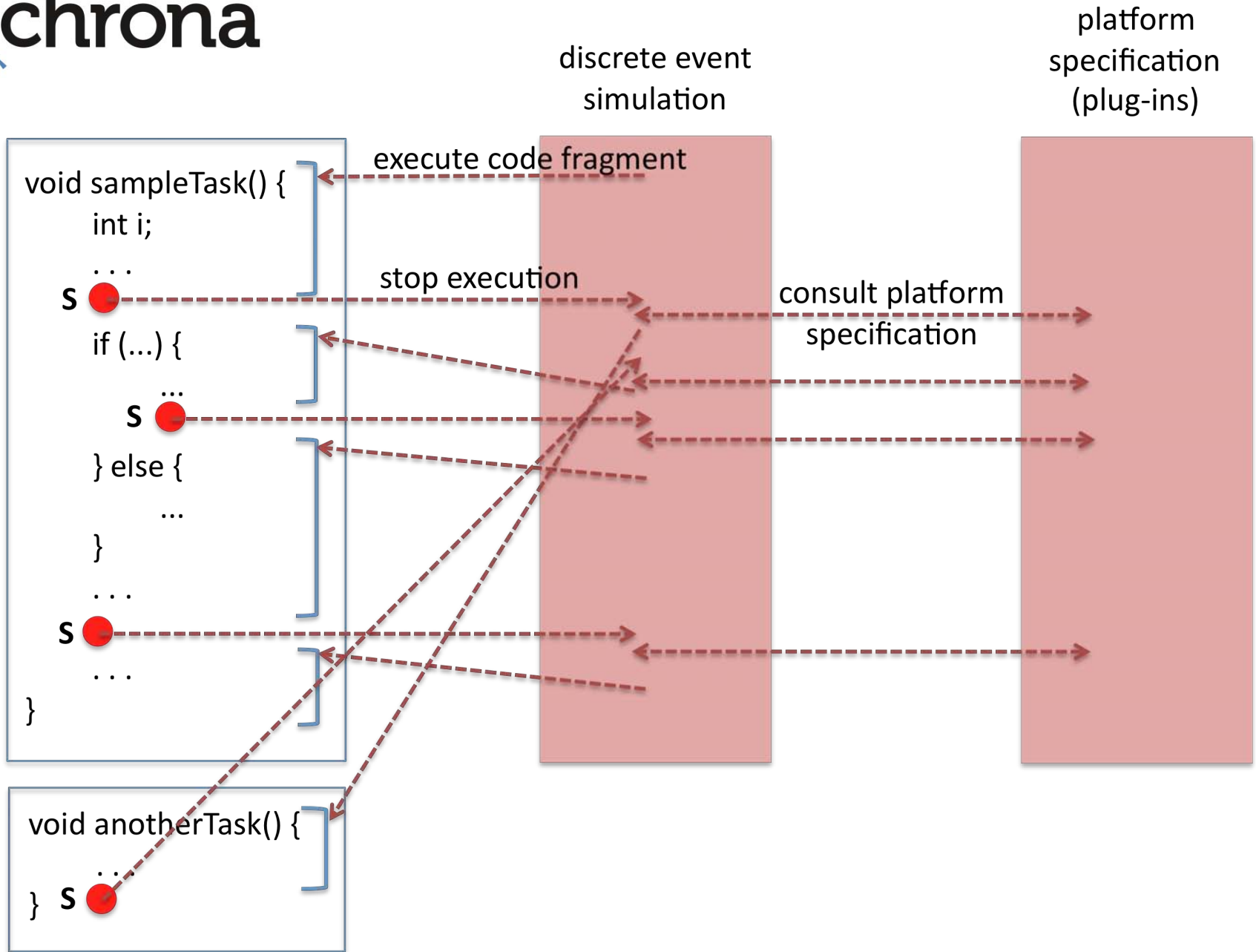


Why do we need improved simulation support? (III)

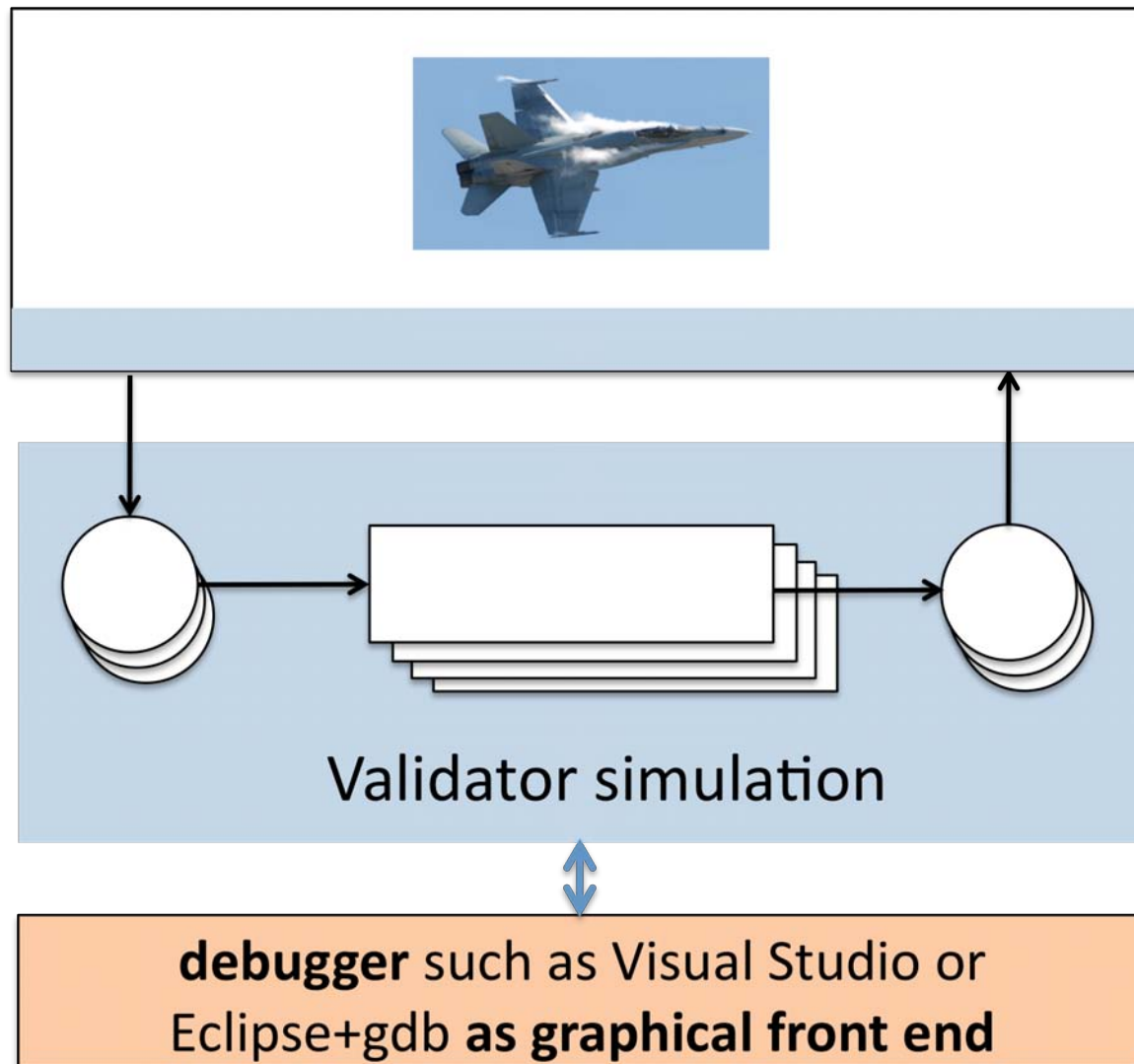


Validator architecture





Validator usage scenarios



Debug - ARS_CAPES/src/dynamicsControll_ert_rtw/dynamicsController.c - Eclipse SDK

File Edit Source Refactor Navigate Search Project Run Window Help

Debug [ARS_CAPES [C/C++ Application]]

- Unknown name [i1]
 - Thread [1] 1725 (Suspended : Breakpoint)
 - dynamicsController() at /home/apes/workspace/ARS_CAPES/src/dynar
 - dynamicsControll_step() at /home/apes/workspace/ARS_CAPES/src/dy
 - dynaController() at /home/apes/workspace/ARS_CAPES/APES/applicat
 - Call() at /home/apes/workspace/ARS_CAPES/APES/applicationInterfac
 - 0x12fba2

Name	Type	Value
rtb_deg2rad1	real_T	6.290739212197
rtb_deg2rad2	real_T	0
rtb_ms2kmh	real_T	0
rtb_P_ANTEIL	real_T	0
rtb_deg2mm	real_T	0

```

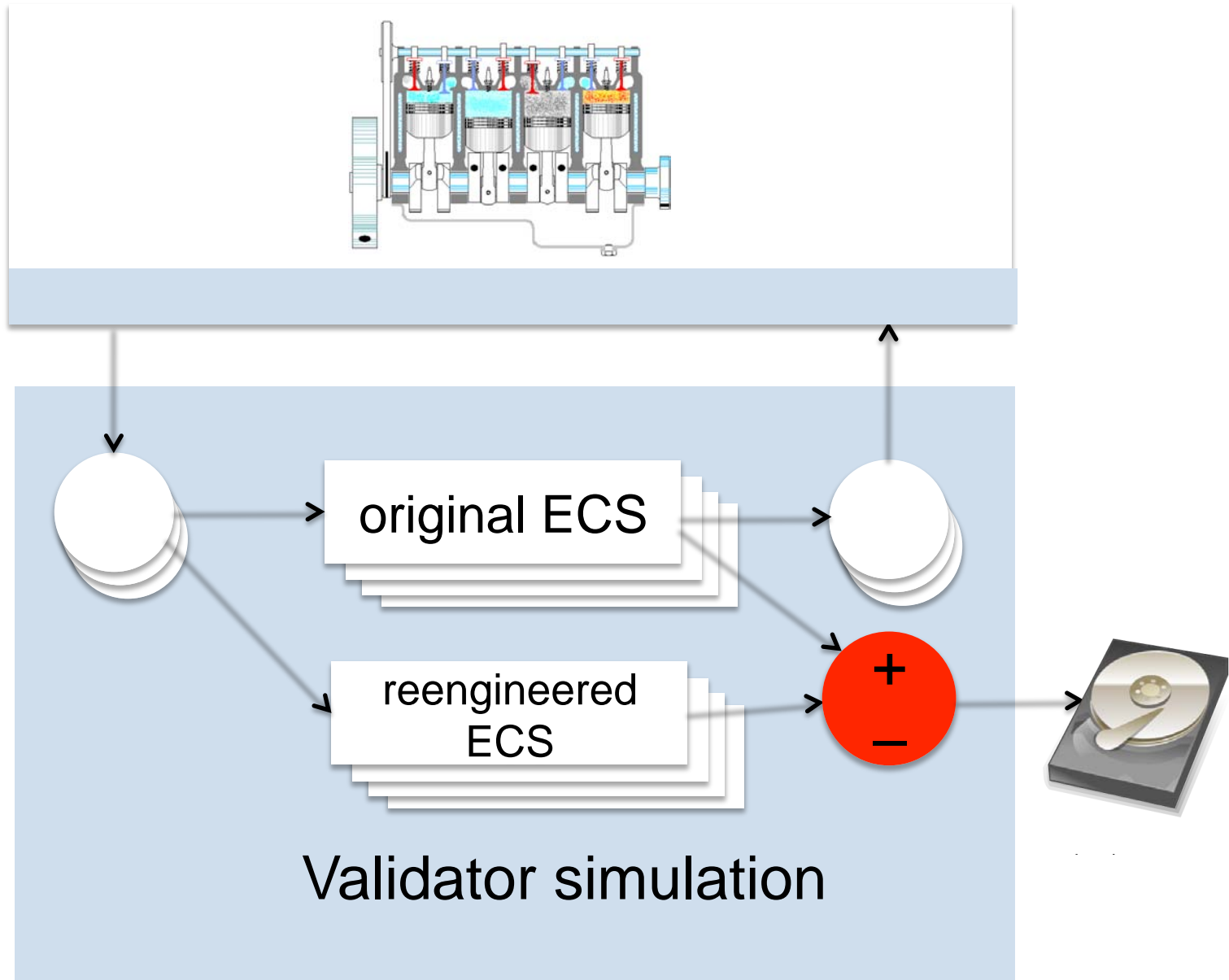
/* Gain: '<S9>/deg2rad2' */
rtb_deg2rad2 = dynamicsControll_U.yawd_acts * dynamicsControll_P.deg2rad2_Gain;

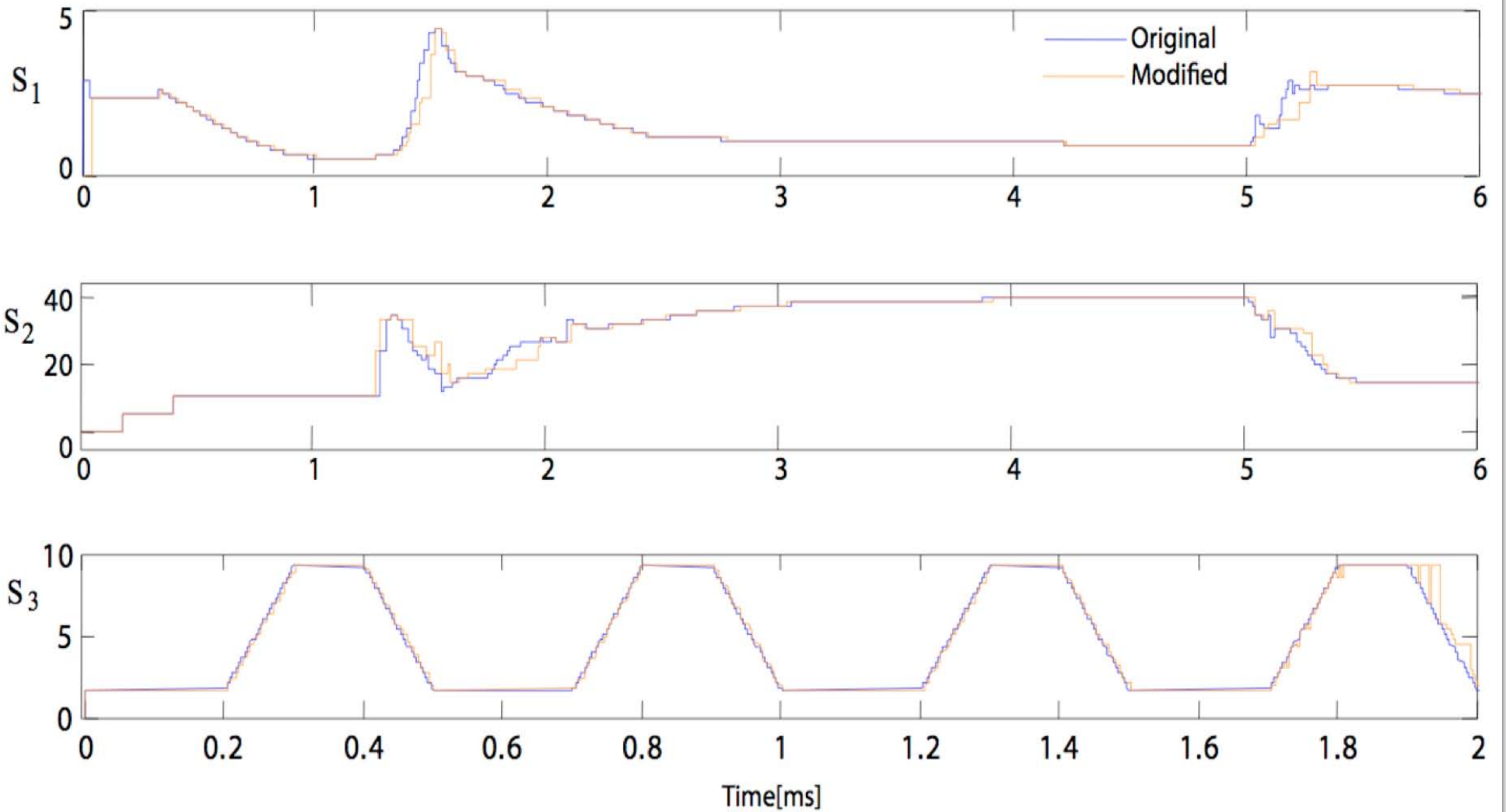
/* Gain: '<S7>/ms2kmh' */
rtb_ms2kmh = dynamicsControll_U.vms * dynamicsControll_P.ms2kmh_Gain;

/* Switch: '<S9>/Switch' incorporates:
  */

```

Console: ARS_CAPES [C/C++ Application] ARS_CAPES
mainLoop
+++++ randISR executes





What it takes: set-up of a Validator simulation



Currently supported ...

- co-simulation of
 - a plant represented as variable-step model in **MATLAB/Simulink** or **Ptolemy II**
 - controller software written in **C**

Platform specification

- operating system: scheduling, resource management and communication between tasks
 - Validator library: OSEK specification
- functionality and timing of common hardware parts such as interrupt controller, timers, bus controllers, hardware sensors and hardware actuators

Execution time analysis and source code annotations

- Execution time analysis of the application code, eg, with program analysis tools such as AbsInt's Advanced Analyzer (a3) tool.
- **Instrumentation of the code with execution time information.**
- **Instrumentation with callbacks at spots** to pass control to the Validator simulation engine for the execution of the tasks.
- Generation of what we call the Validator interface code between the Validator simulation engine and the tasks.

Execution time analysis and source code annotations

mostly automated

- Execution time analysis of the application code, eg, with program analysis tools such as AbsInt's Advanced Analyzer (a3) tool.
- **Instrumentation of the code with execution time information.**
- **Instrumentation with callbacks at spots** to pass control to the Validator simulation engine for the execution of the tasks.
- Generation of what we call the Validator interface code between the Validator simulation engine and the tasks.

Validator summary

- **accurate simulation**
 - simulated behavior = behavior on execution platform
- **fast**
- **advanced debugging**, including reverse debugging across preemption points
- **straight-forward to set up**: mostly automated

- allows **solid verification and validation of real-time embedded systems**



Thank you for your attention!